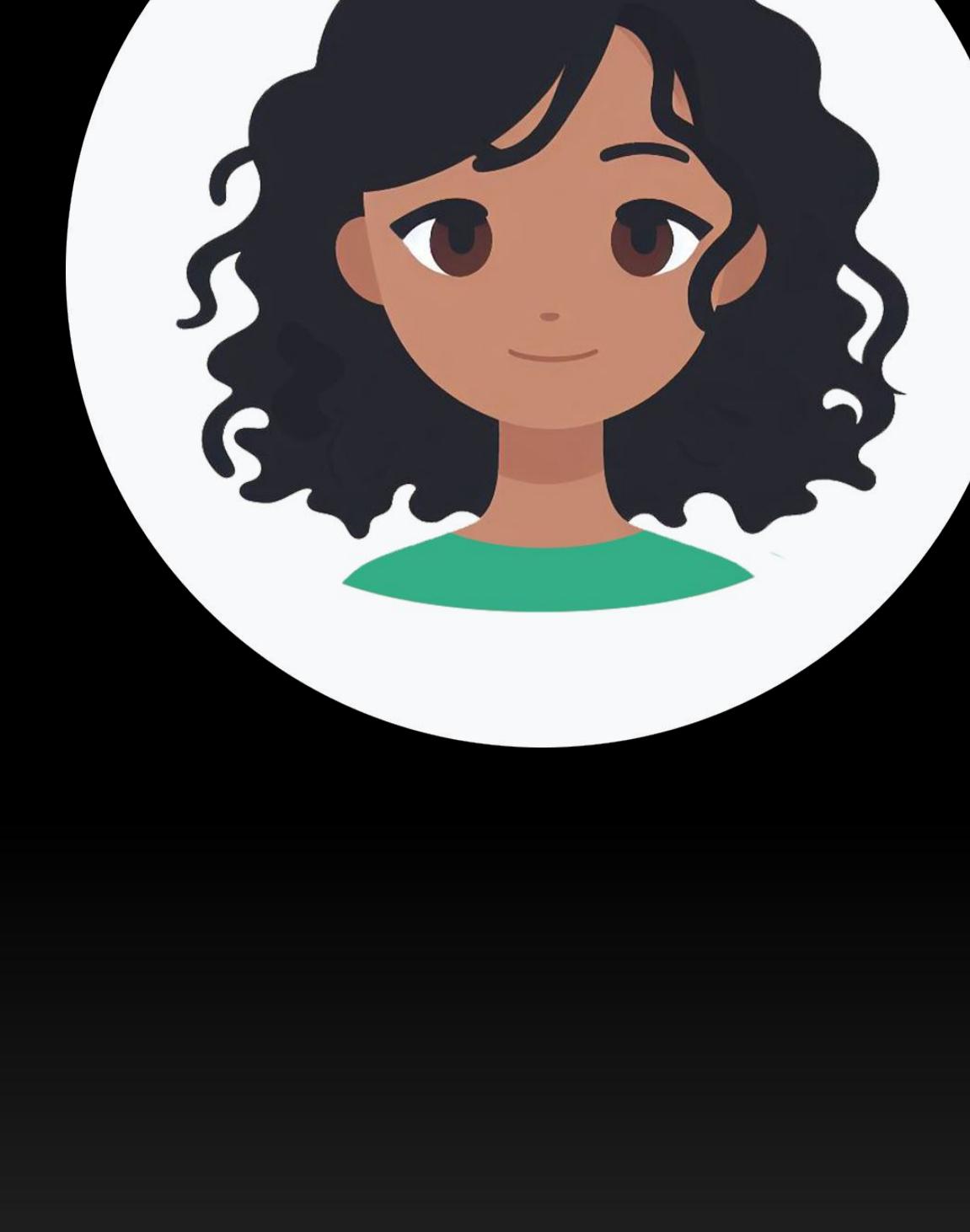
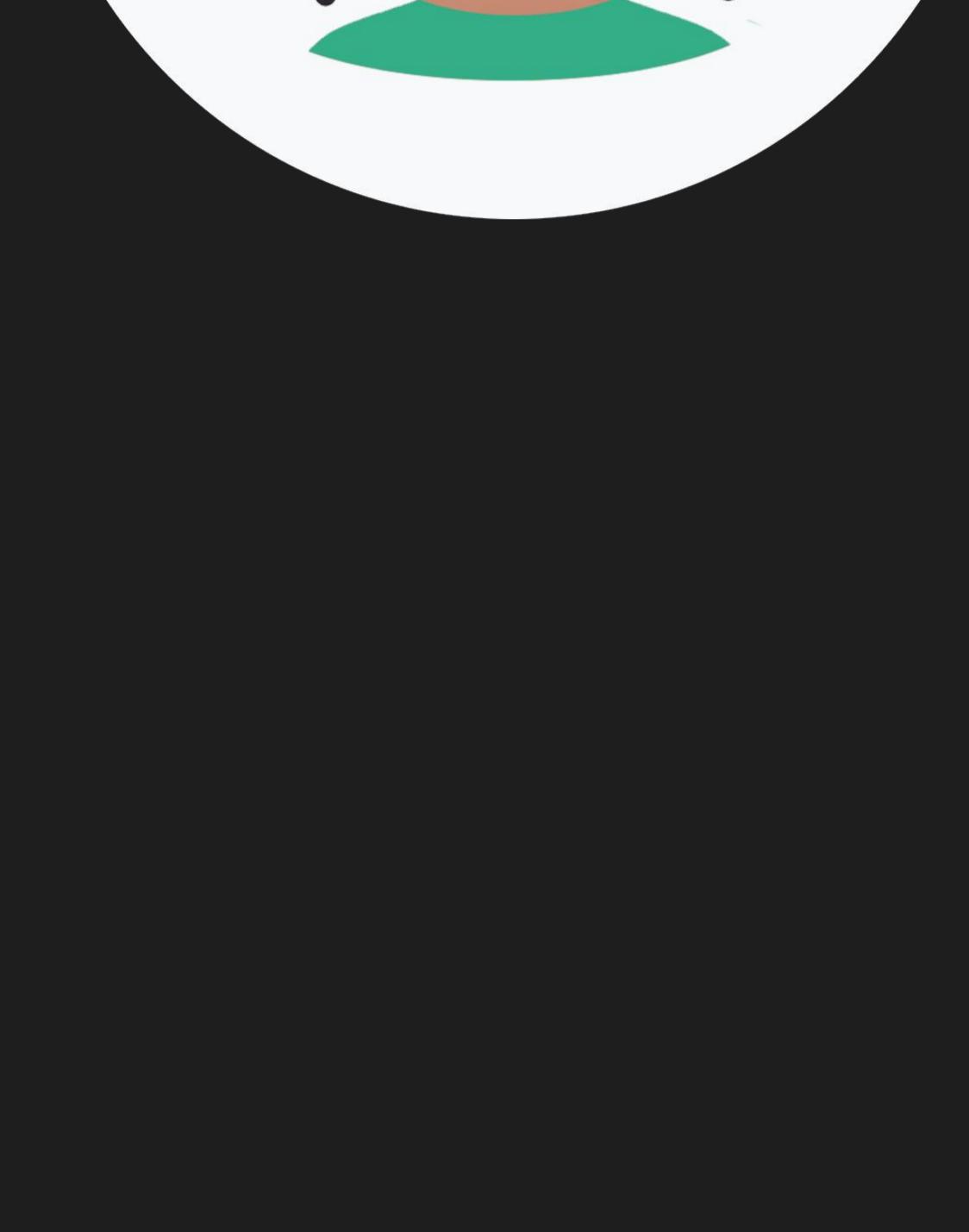


FULL STACK PROGRAMMER

Hello, my name is

Shenabeth Jenkins

I'm a computer scientist specializing in full stack development and software engineering. With expertise in building web applications and designing software solutions, I'm passionate about pushing the boundaries of programming. Explore my projects and achievements to see how I can contribute to your next endeavor!

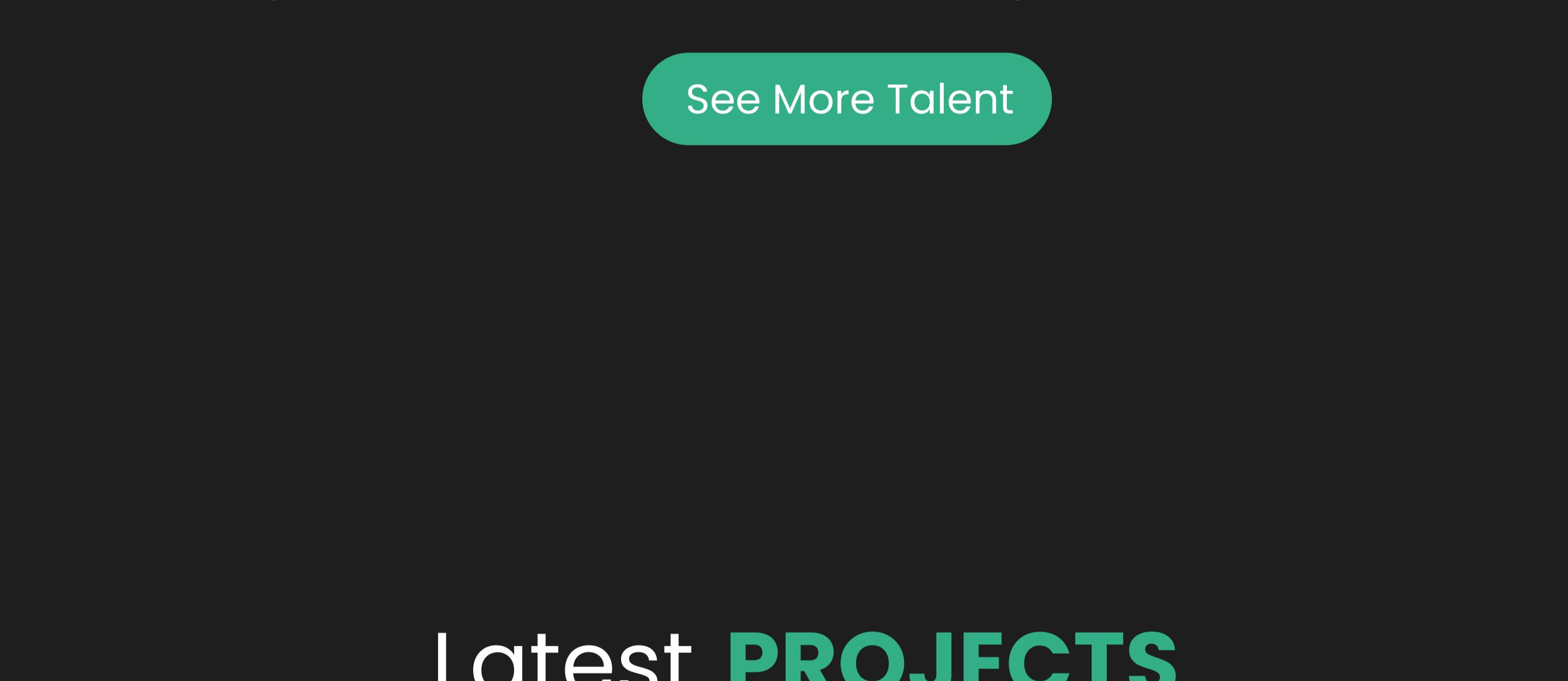
[Let's Collaborate!](#)[Download Resume](#)

About ME

I'm Shenabeth, a graduate from the University of Maryland, College Park. When I'm not coding or designing, I enjoy playing video games and working on handicrafts and DIYs. Feel free to explore my projects and connect with me. Let's create something amazing together!

[More About Me](#)[Portfolio](#)

My SKILLS



Like what you see so far? Learn more about my rounded technical skills!

[See More Talent](#)

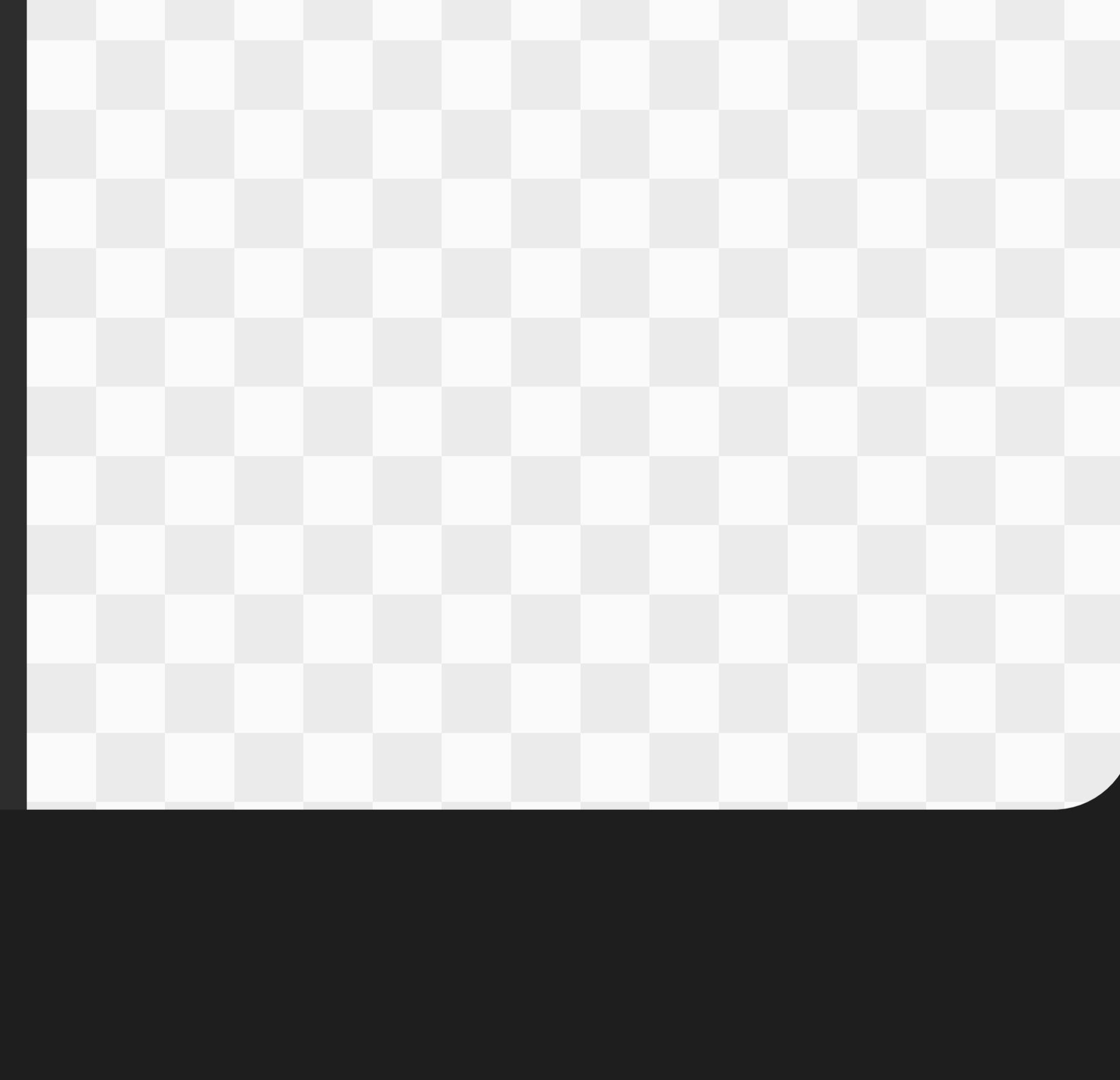
Latest PROJECTS

MONTH YEAR – PRESENT

UniPlanner

React Native, TypeScript

This will be a paragraph that briefly explains the project. There will be a either a single image or a mini gallery beside this section that shows a few snapshots.

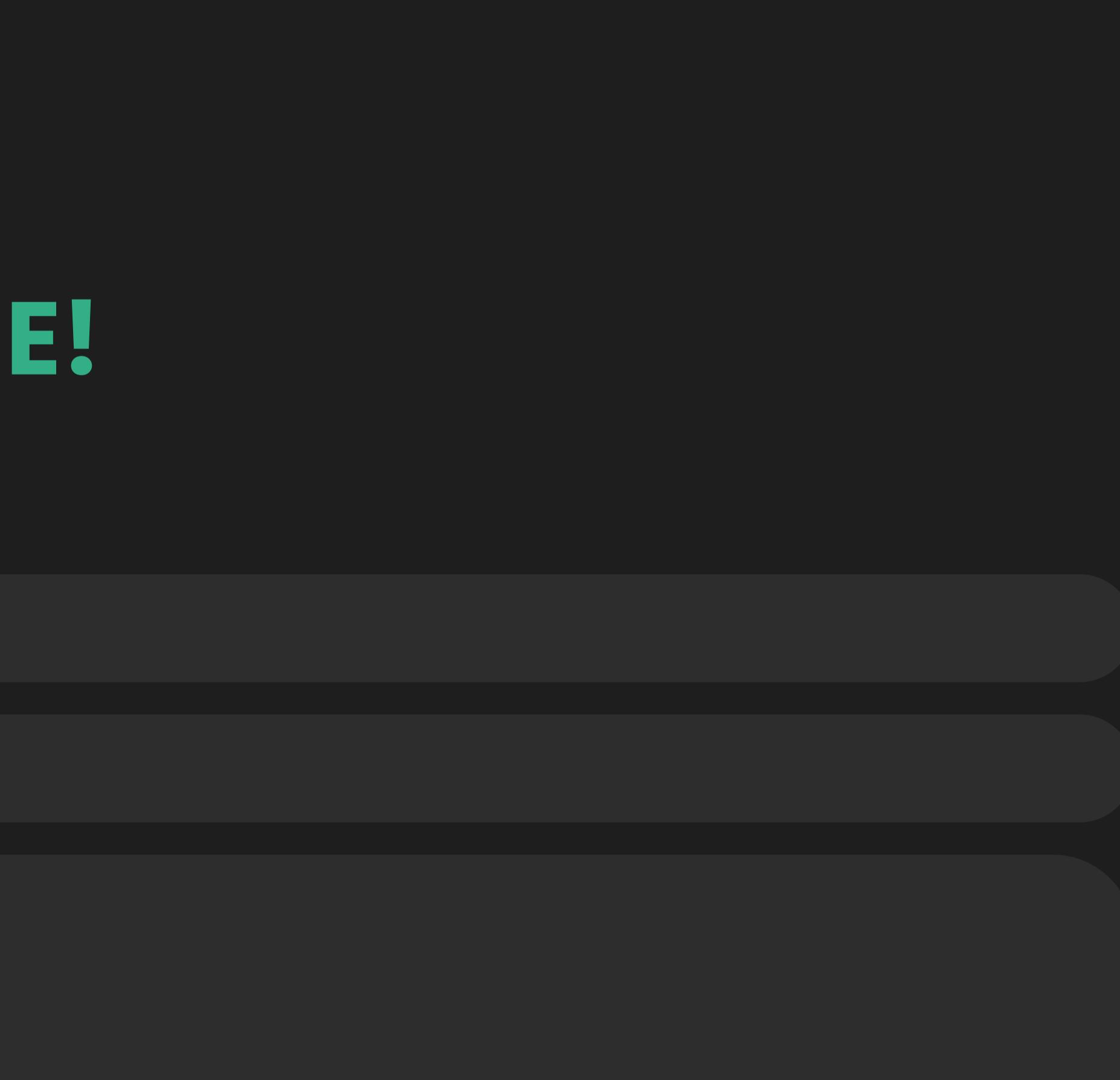
[Learn More](#)[View All Projects](#)

MONTH YEAR – PRESENT

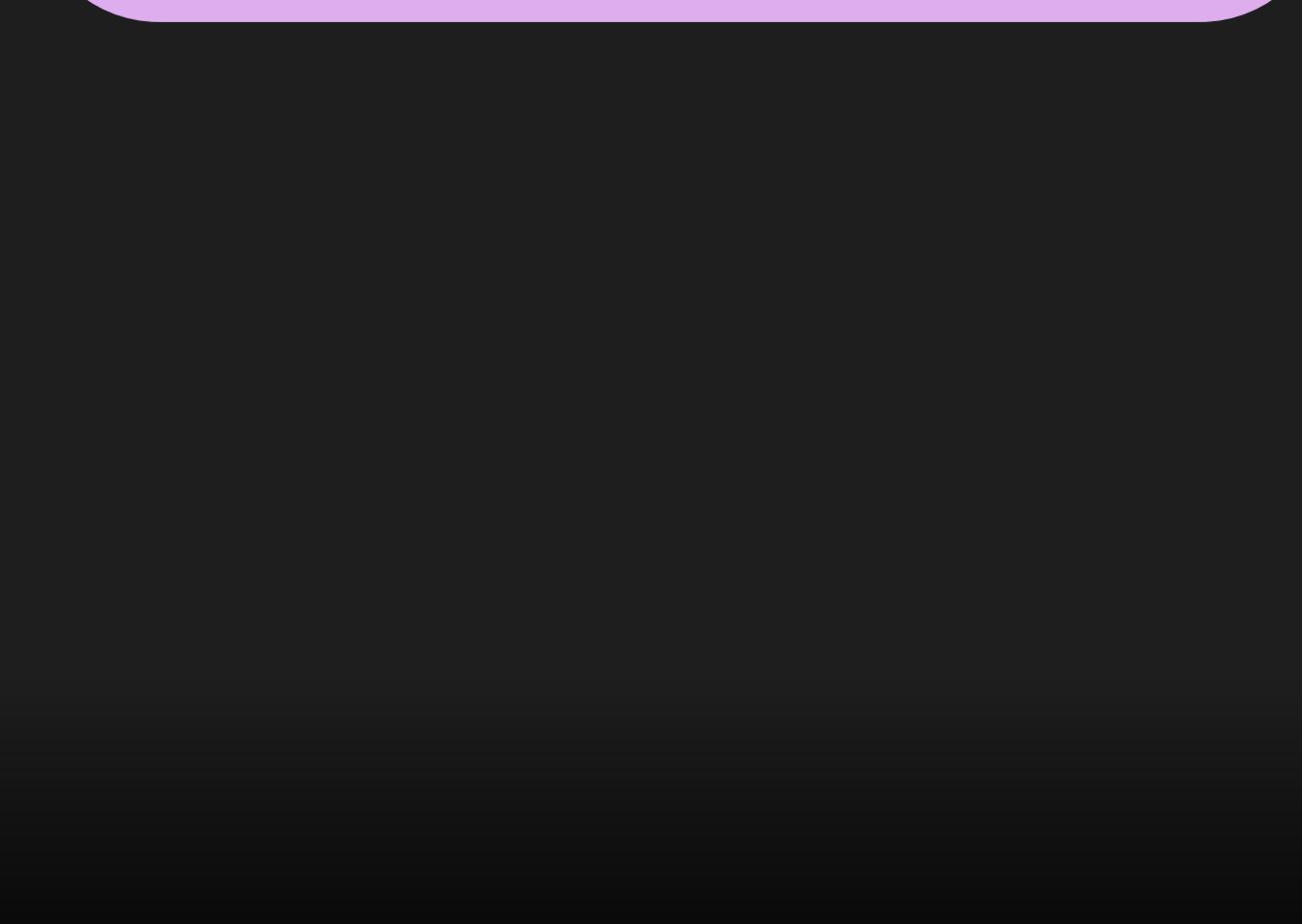
Doggo Quest

Unity C#

This will be a paragraph that briefly explains the project. There will be a either a single image or a mini gallery beside this section that shows a few snapshots.

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Contact ME!



[Send Message](#)

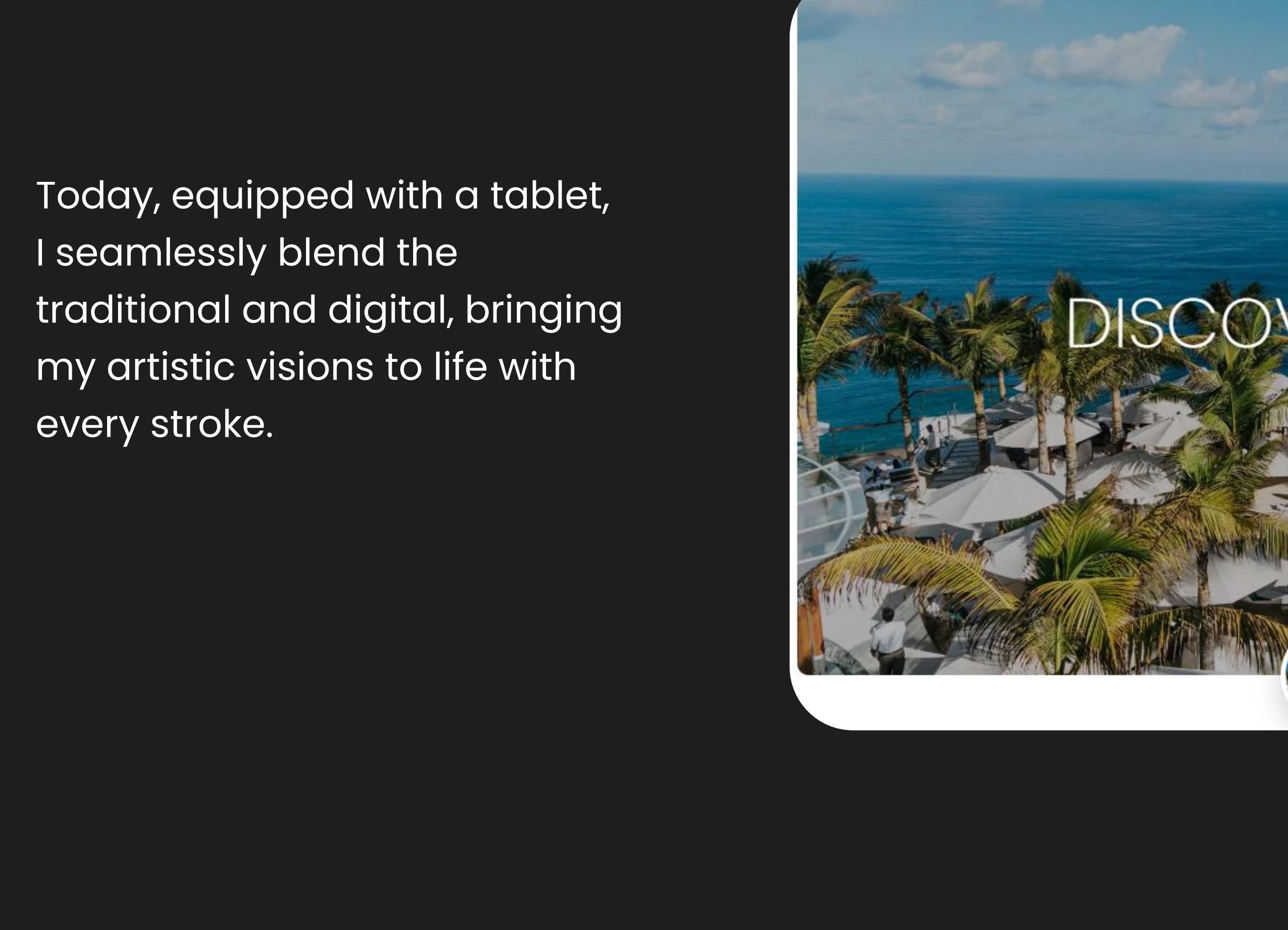
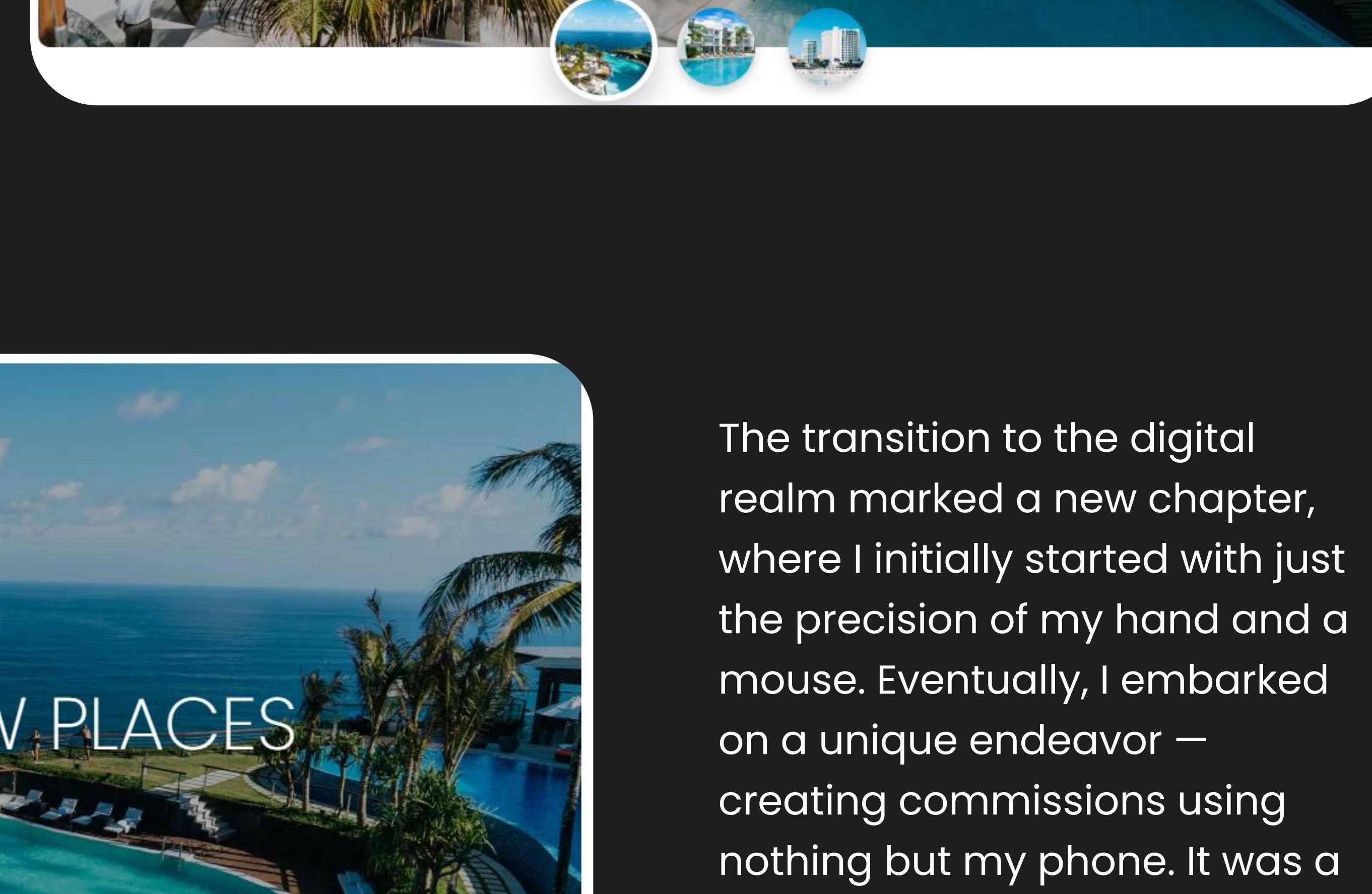
About ME

In a game development class, my teacher once emphasized the challenge of creating everything professionally in a video game independently. It may be difficult, but it's undeniably achievable. Since 2014, the year I discovered my deep passion for technology, I've embarked on a relentless journey of self-improvement. The belief that being a jack-of-all-trades is a strength has been my guiding principle. I firmly believe in being my own best teammate.

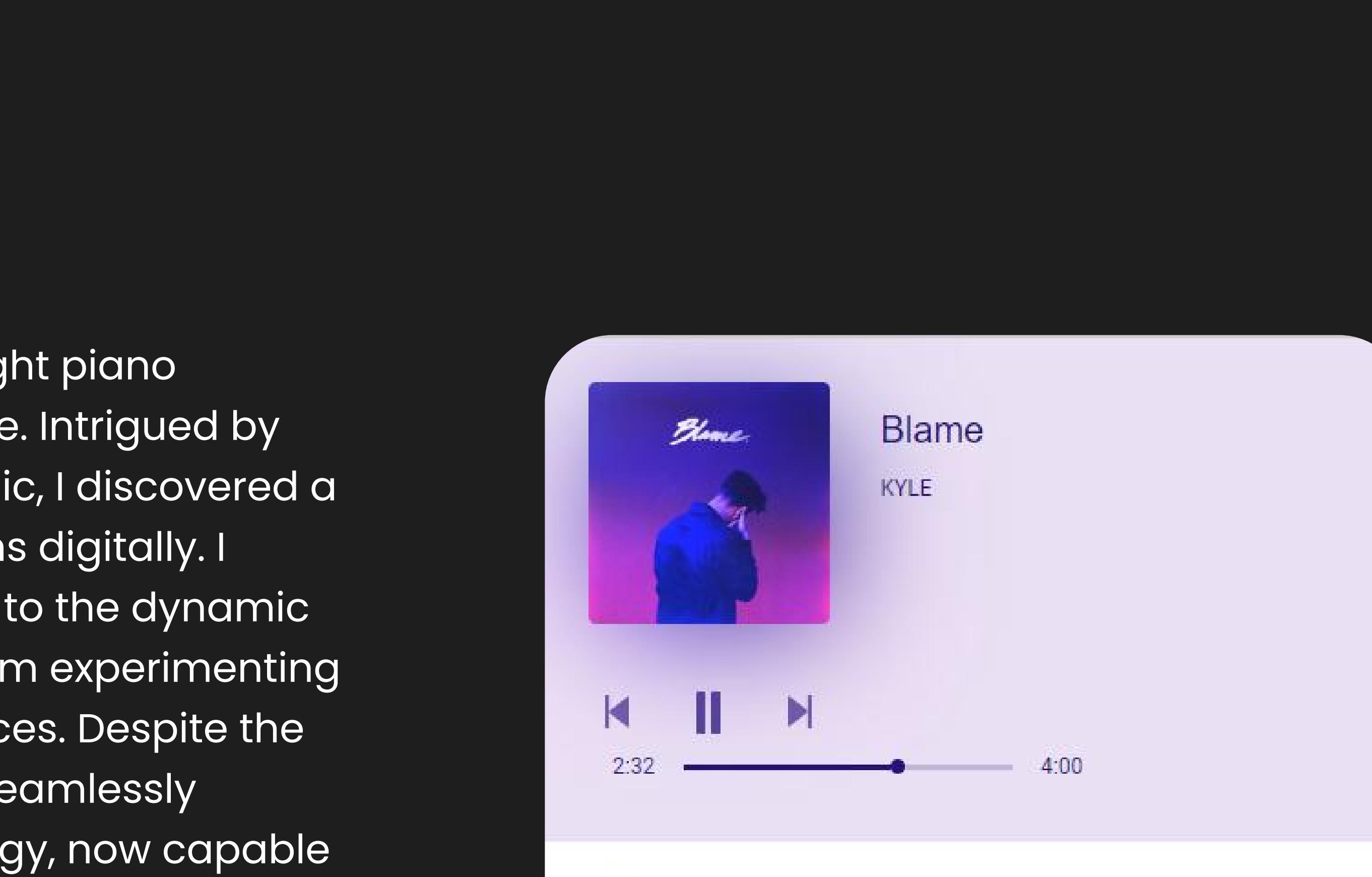
Now, let me take you through my versatile skill set. From wielding paintbrushes to crafting melodies, and delving into the intricate world of coding, I've cultivated a unique blend of artistic, musical, and technical abilities. Each skill contributes to my holistic approach, ensuring that I bring a multidimensional perspective to every project.

ART

Art has always been about creativity, not the fancy tools. My journey began with nothing more than a pencil and paper. Self-taught in traditional art, I mastered the nuances of graphite before venturing into pens, charcoals, and markers.

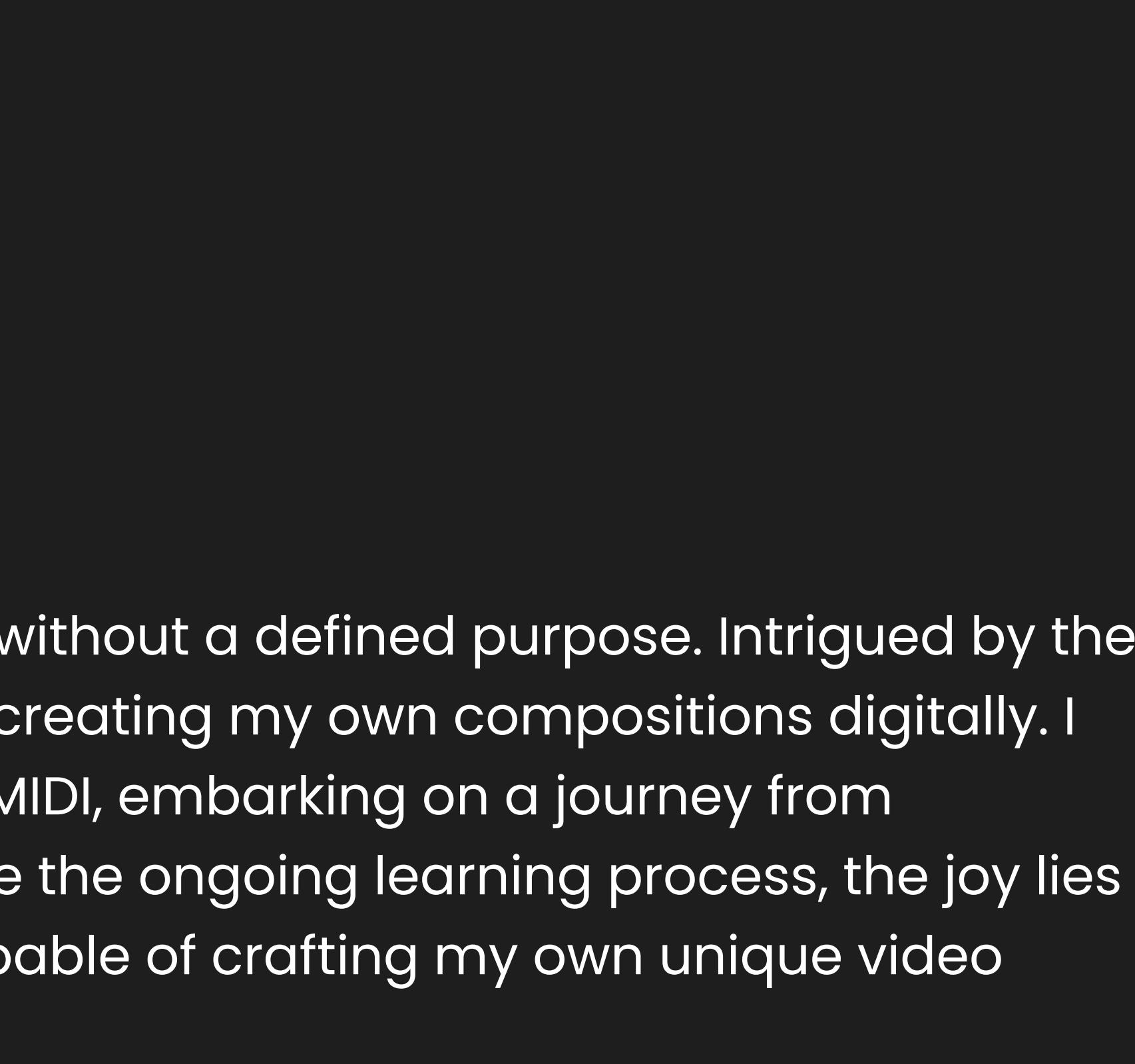


The transition to the digital realm marked a new chapter, where I initially started with just the precision of my hand and a mouse. Eventually, I embarked on a unique endeavor – creating commissions using nothing but my phone. It was a testament to the idea that art thrives on ingenuity rather than elaborate setups.



MUSIC

My musical odyssey began with self-taught piano playing, initially without a defined purpose. Intrigued by the enchanting world of video game music, I discovered a passion for creating my own compositions digitally. I transitioned from traditional sheet music to the dynamic realm of MIDI, embarking on a journey from experimenting with loops to crafting entirely original pieces. Despite the ongoing learning process, the joy lies in seamlessly blending my love for music with technology, now capable of crafting my own unique video game soundscapes.



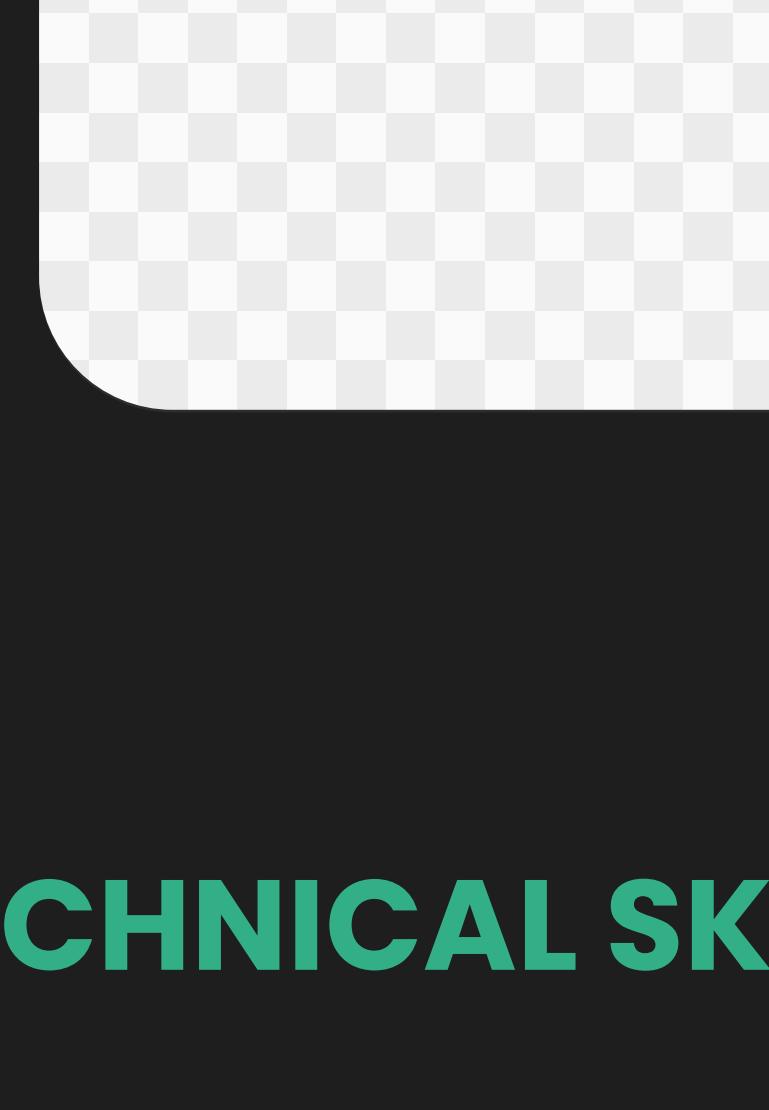
GAME DEVELOPMENT

My musical odyssey began with self-taught piano playing, initially without a defined purpose. Intrigued by the enchanting world of video game music, I discovered a passion for creating my own compositions digitally. I transitioned from traditional sheet music to the dynamic realm of MIDI, embarking on a journey from experimenting with loops to crafting entirely original pieces. Despite the ongoing learning process, the joy lies in seamlessly blending my love for music with technology, now capable of crafting my own unique video game soundscapes.

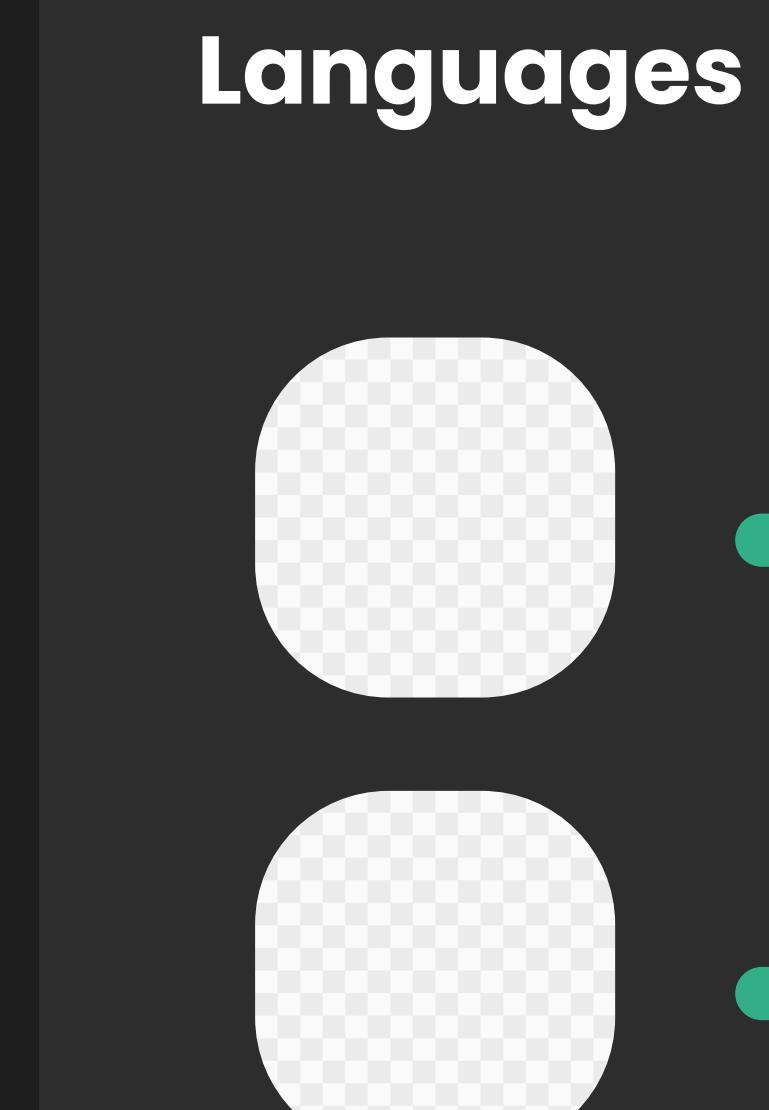


My SKILLS

EDUCATION



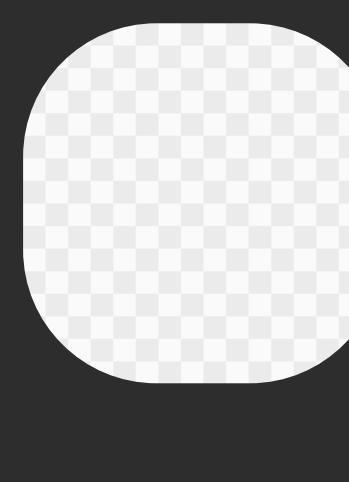
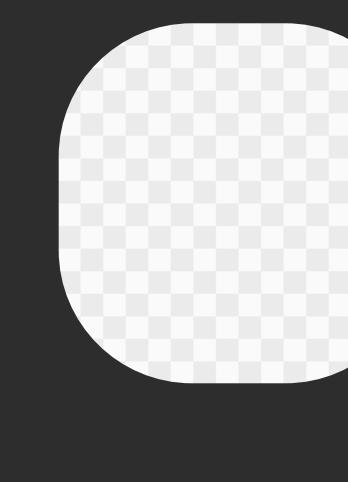
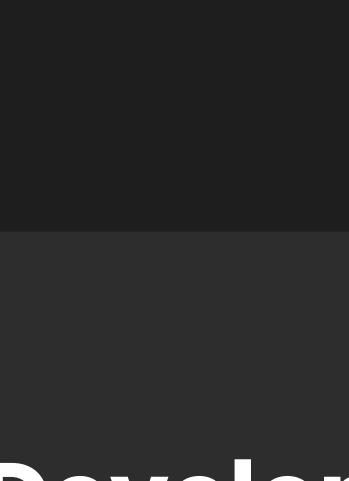
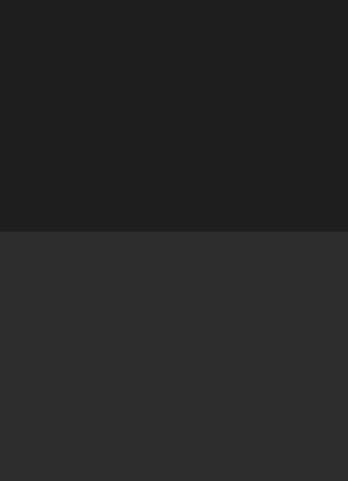
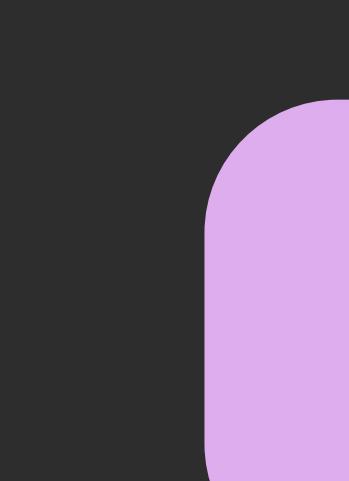
JAN 2021 - MAY 2024
University of Maryland, College Park
GPA: 3.0
Bachelor's of Science in Computer Science
Minor in Astronomy



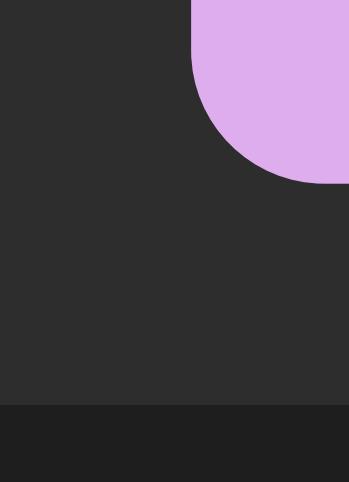
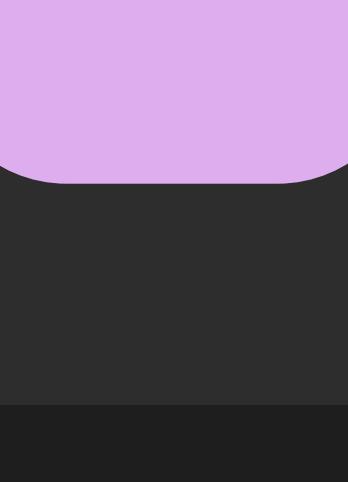
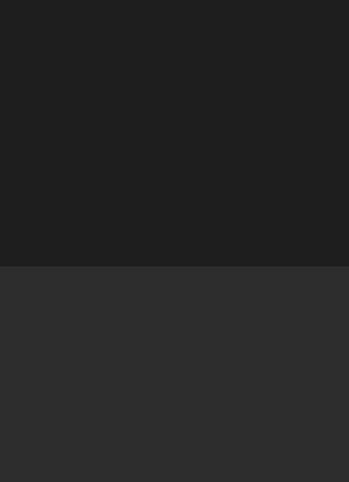
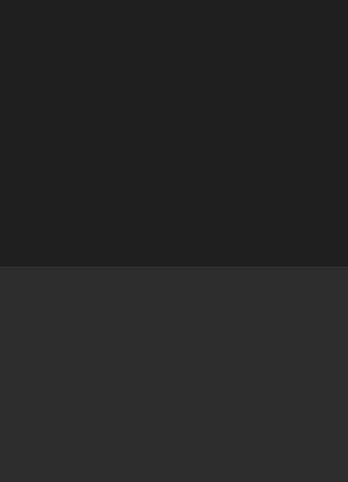
SEP 2018 - DEC 2020
Montgomery College, Rockville
GPA: 3.4
Associate of Arts in Computer Science

TECHNICAL SKILLS

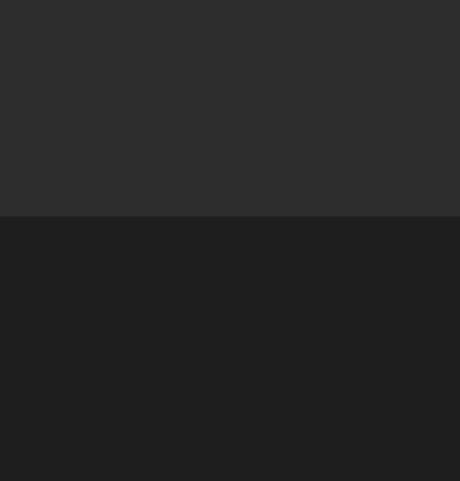
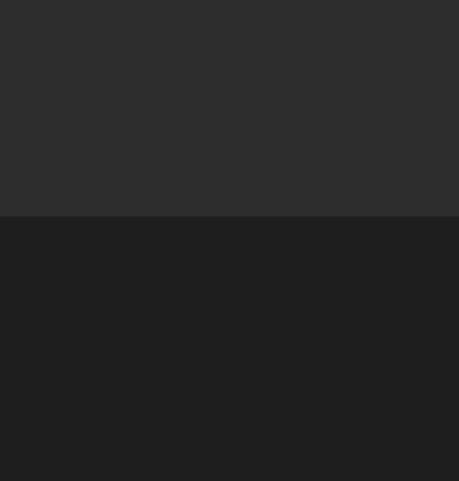
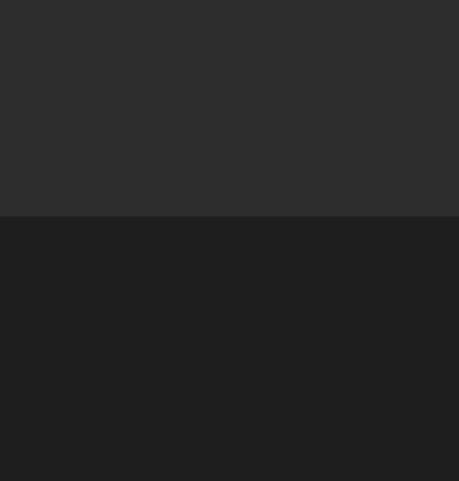
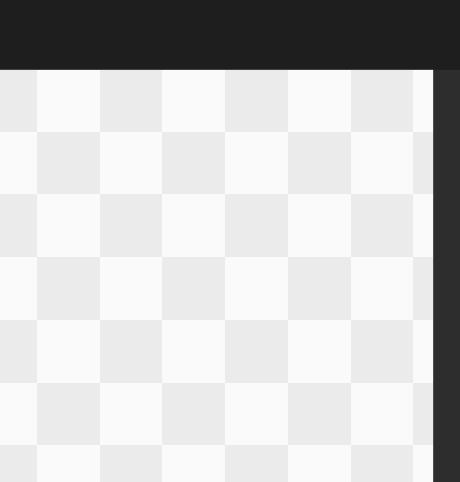
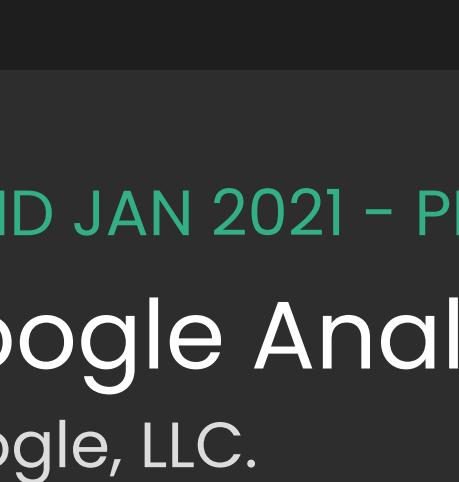
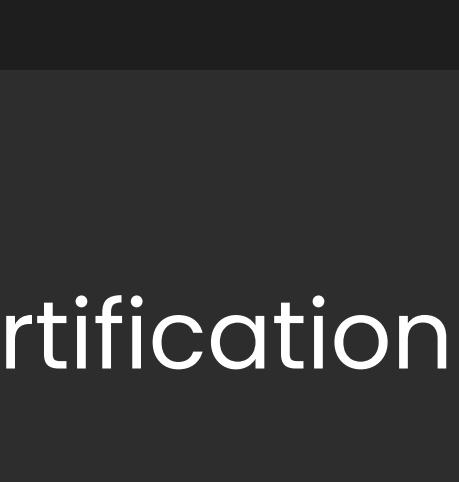
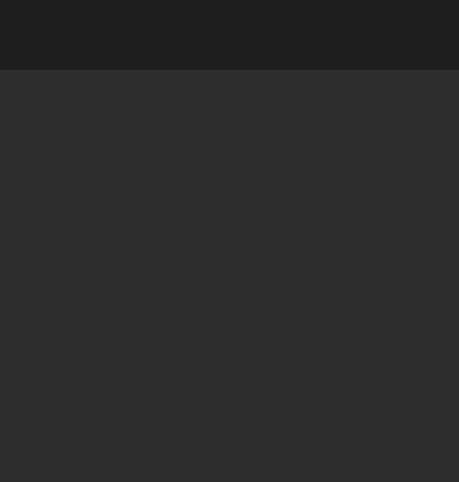
Languages

	75%
	75%
	75%
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	75%
	75%

Frontend & Backend Technologies

	75%		75%
	75%		75%
	75%		75%

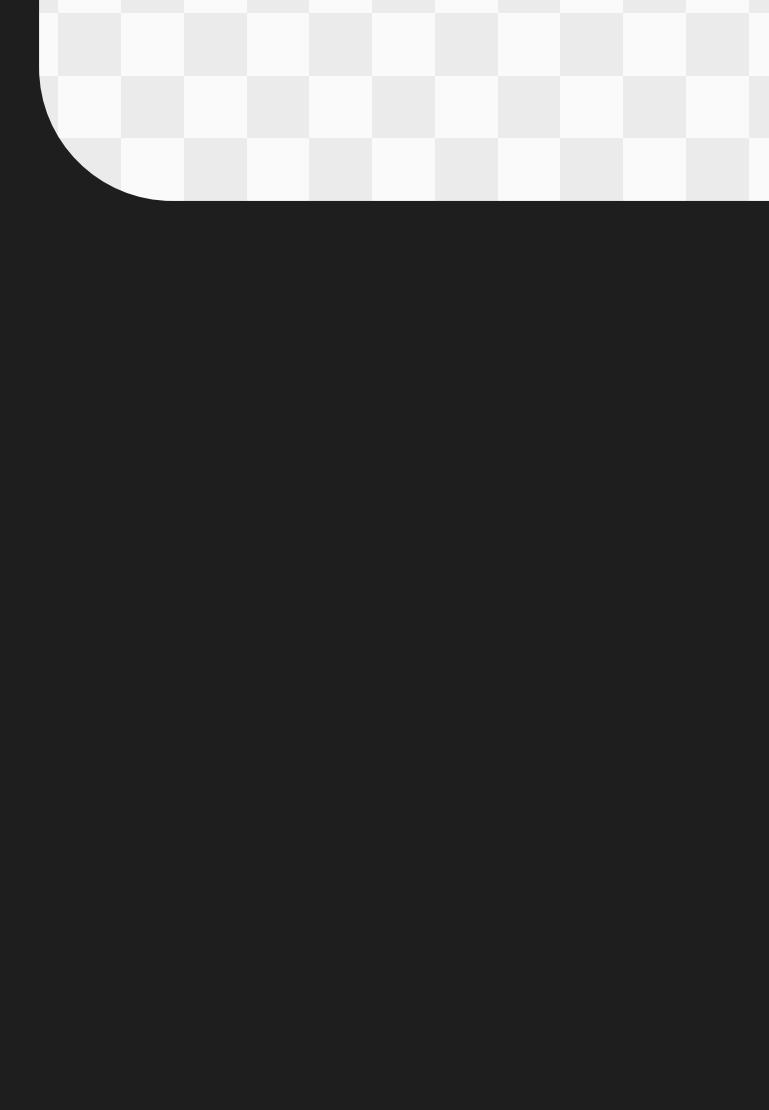
Development Tools

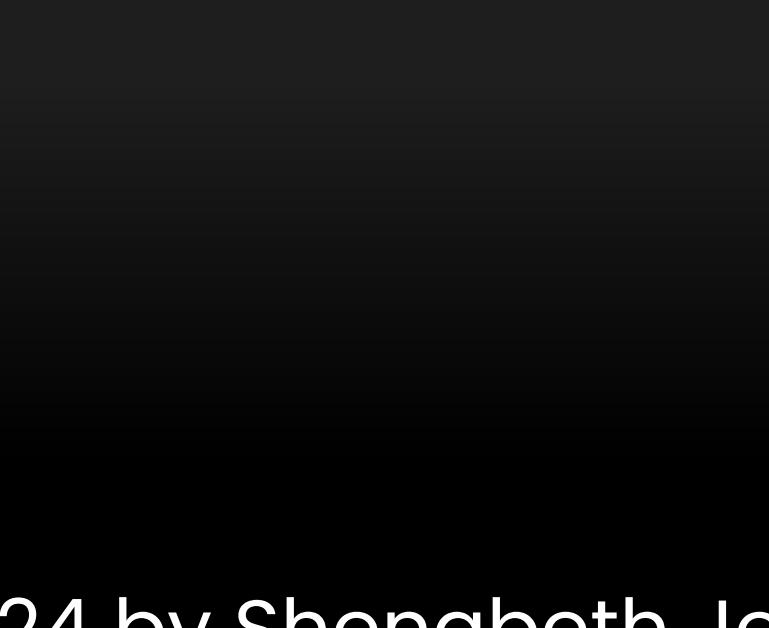
SOFT SKILLS AND PERSONAL QUALITIES

Communication	Teamwork	Time Management
Problem-solving	Leadership	Attention to Detail
Reliability	Discipline	Work Ethic

CERTIFICATIONS AND COURSES



VALID JAN 2021 - PRESENT
Google Analytics Certification
Google, LLC.
A brief summary of the certification will go here.

[View Certificate](#)

JAN 2021 - MAY 2021
CMSC 216: C Programming
University of Maryland, College Park
A brief summary of the class will go here.

[View Related Projects](#)

JAN 2021 - MAY 2021
CMSC 416: Parallel Computing
University of Maryland, College Park
A brief summary of the class will go here.

[View Related Projects](#)

My **PORTFOLIO**

Latest **PROJECTS**

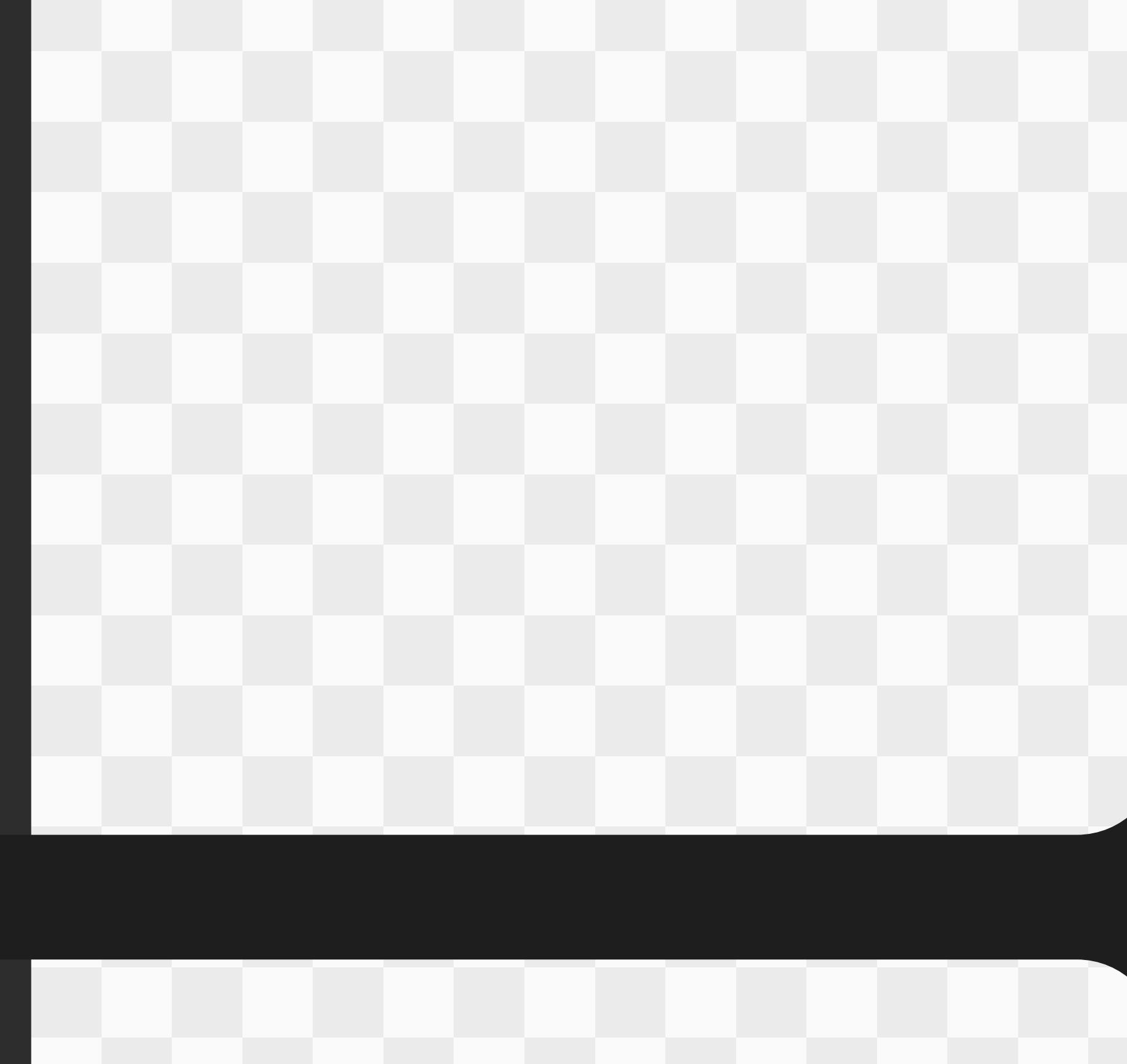
MONTH YEAR – PRESENT

UniPlanner

React Native, TypeScript

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[Learn More](#)



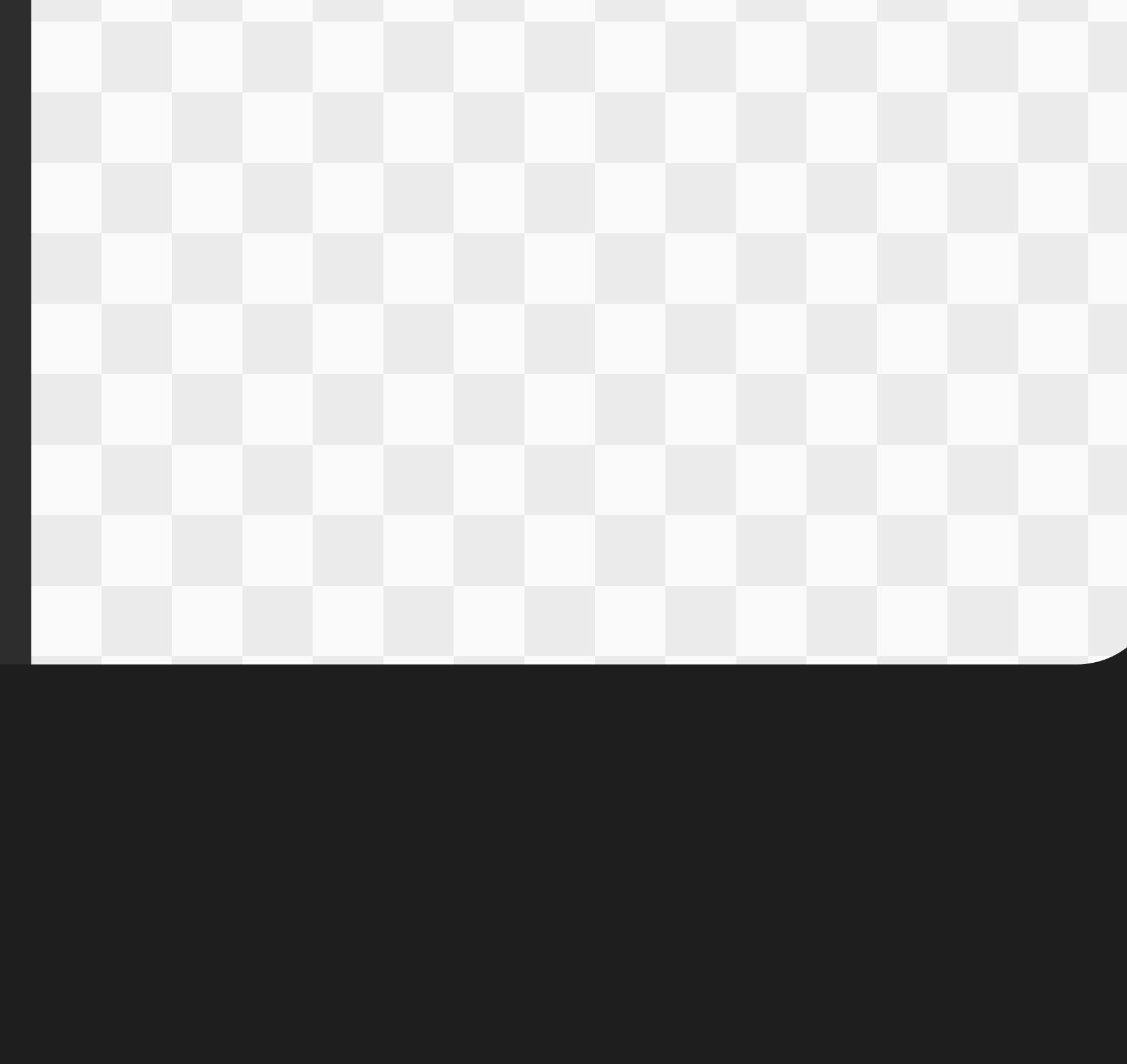
MONTH YEAR – PRESENT

Doggo Quest

Unity C#

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Other **PROJECTS**

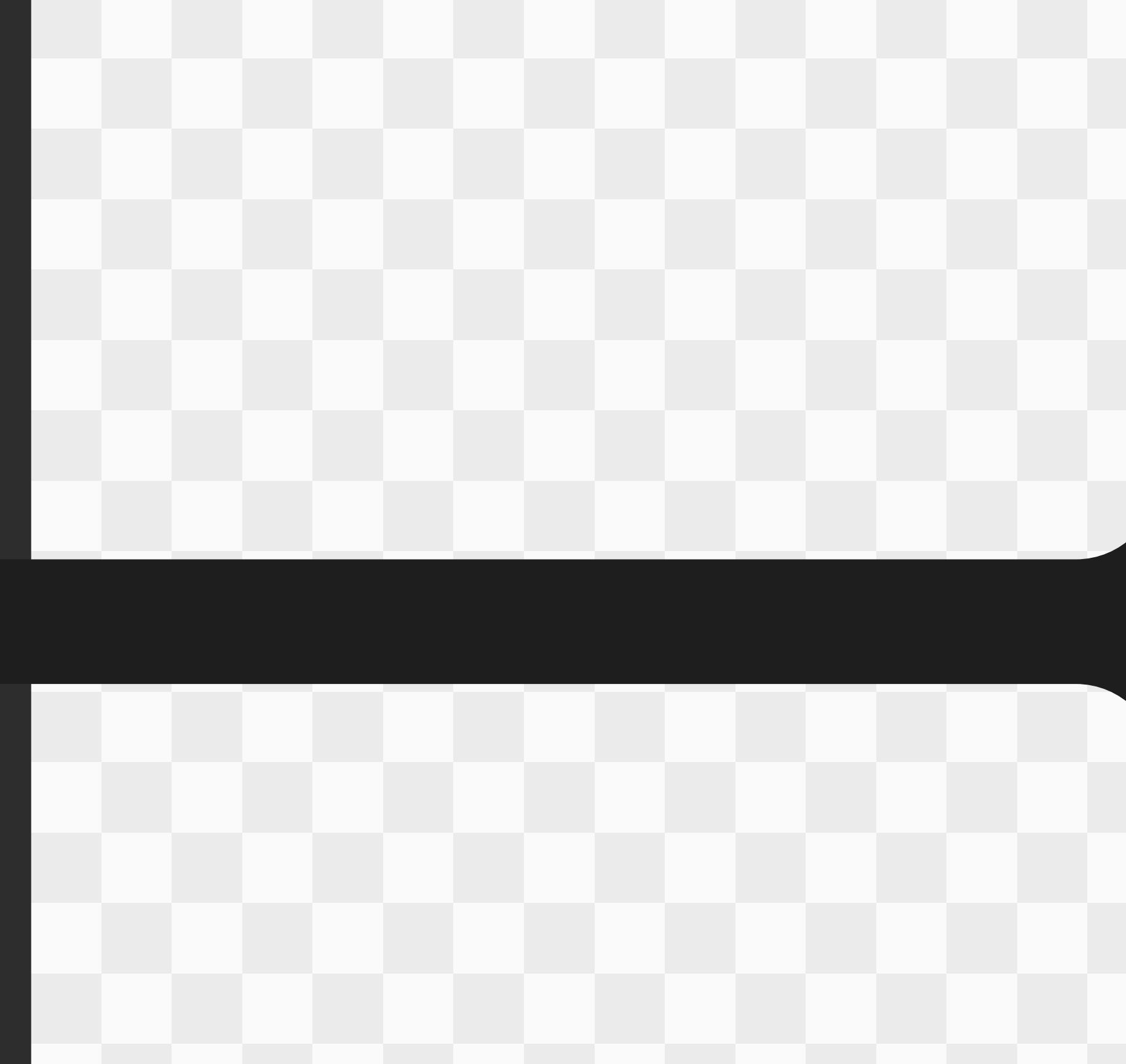
MONTH YEAR – PRESENT

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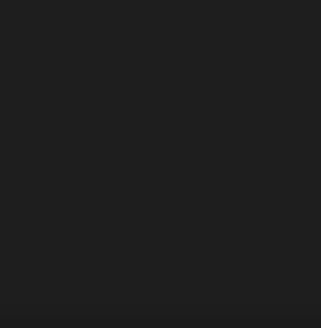
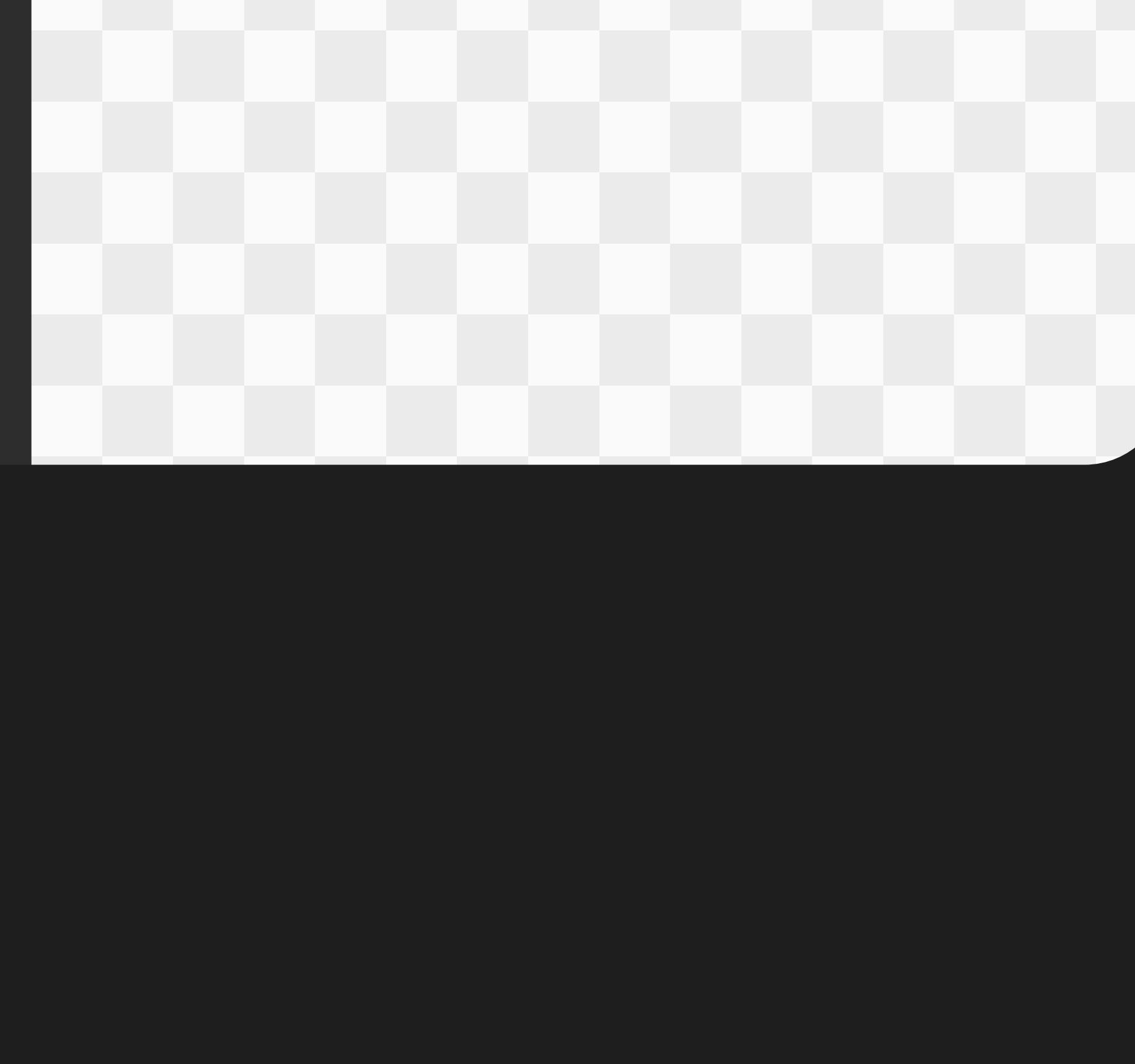
MONTH YEAR – PRESENT

Doggo Quest

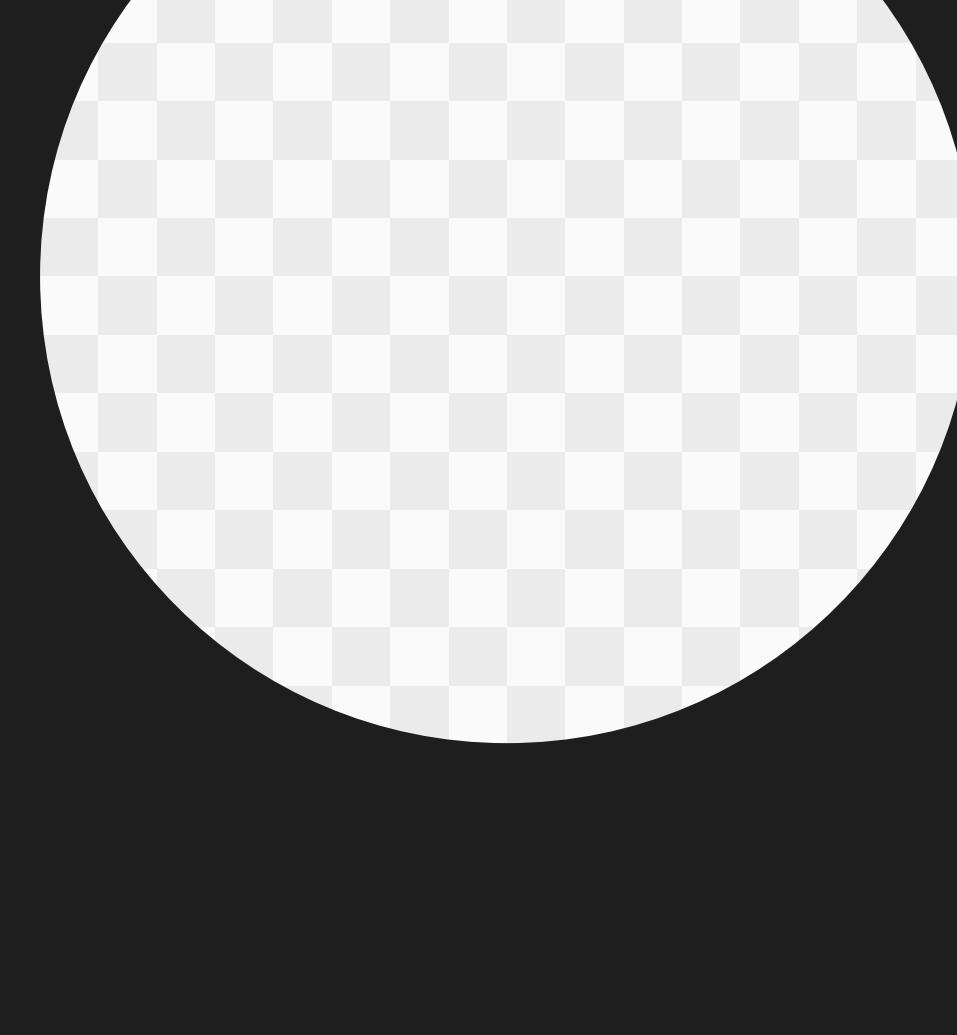
Unity C#

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My **PORTFOLIO**



MONTH YEAR - PRESENT

UniPlanner

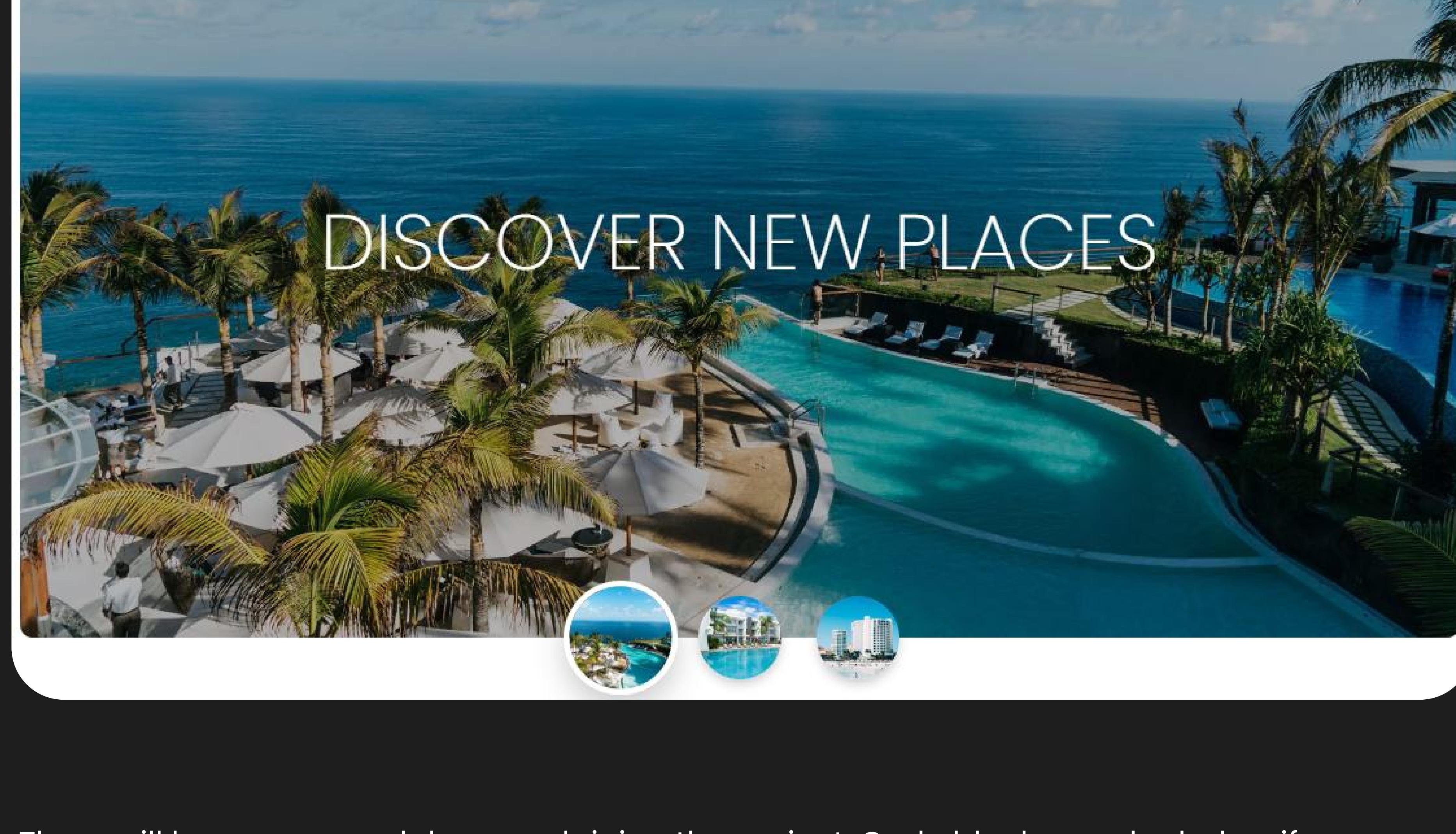
Languages



●	Javascript	●	HTML5	●	HTML5
●	etc	●	etc	●	etc
●	etc	●	etc		

ABOUT THIS PROJECT

There will be a paragraph here explaining the project. Code blocks can be below if necessary. Otherwise, there will be a gallery with screenshots of the project that can show what the paragraph talks about.



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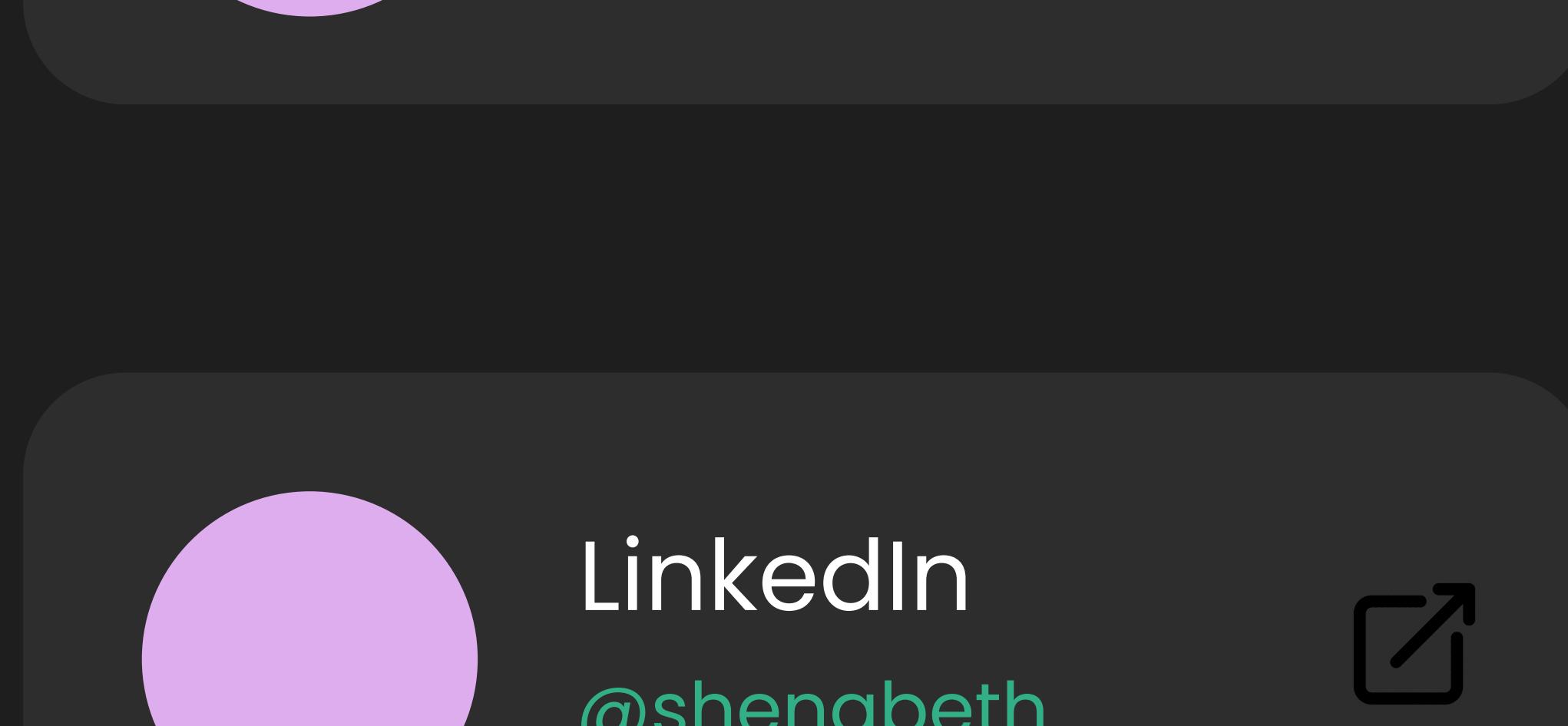
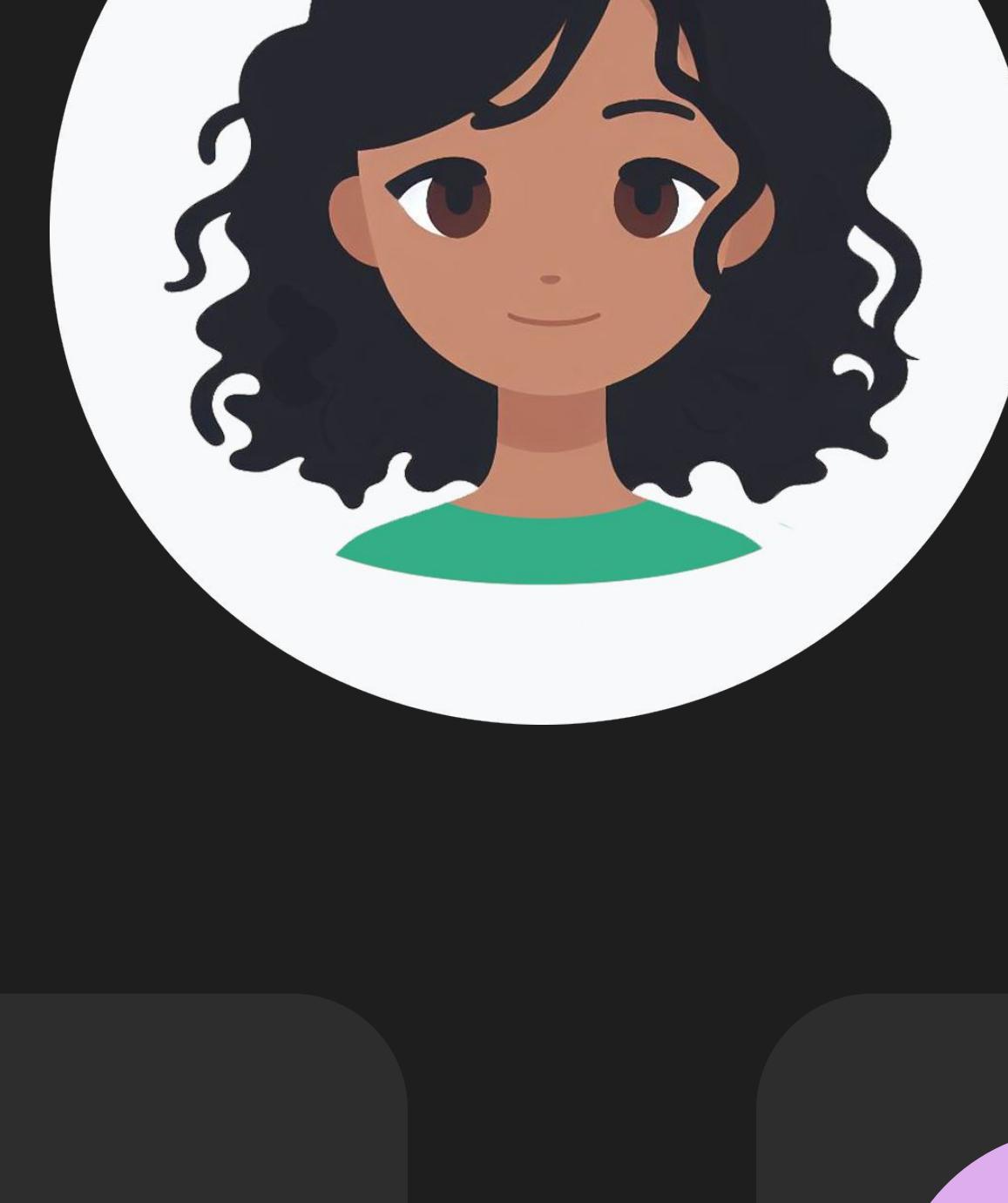
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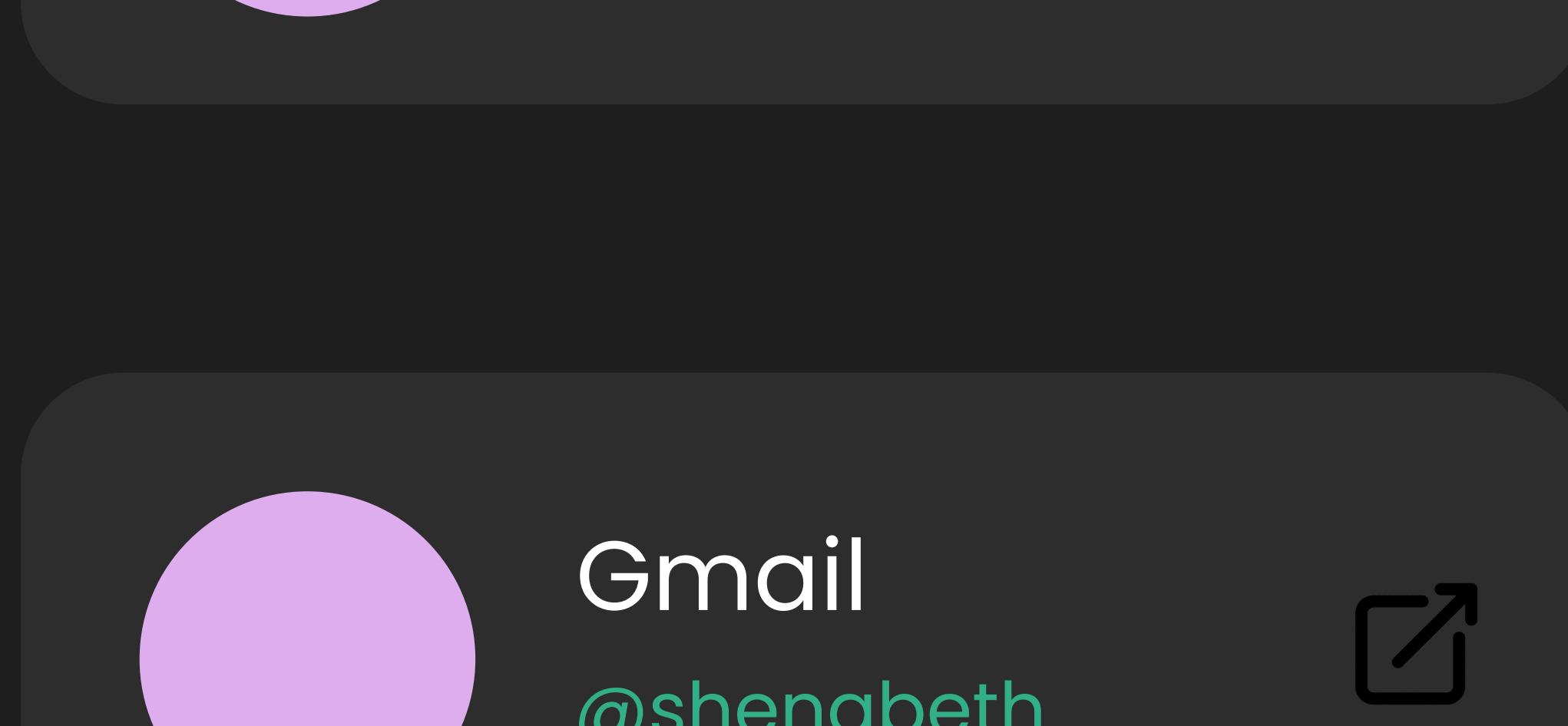
```
// there may be a way to copy and paste code with a button on the top righthand
//corner of this box
```

```
// code can also be colored
```

Contact **ME**



GitHub
@shenabeth



Handshake
@shenabeth

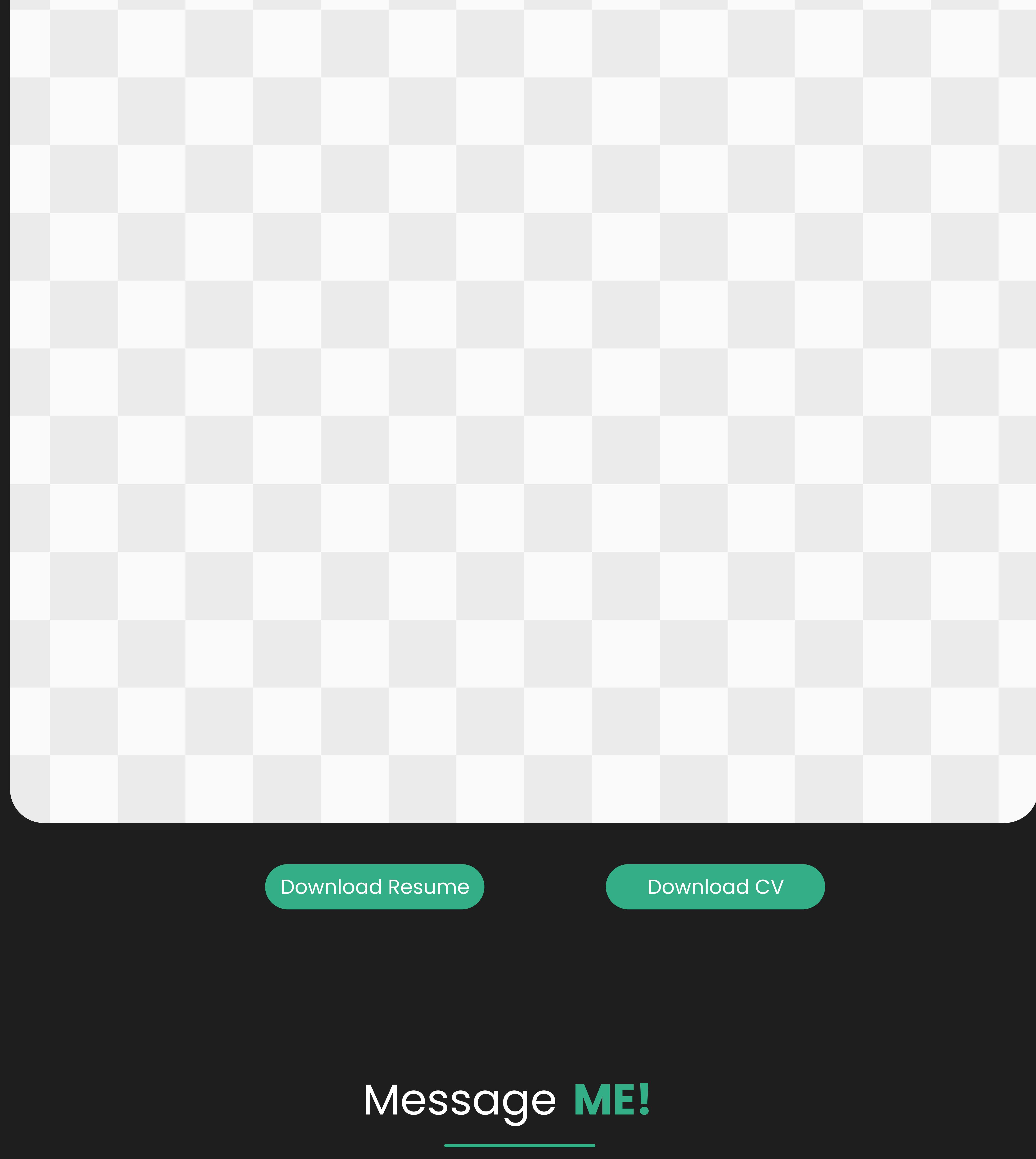


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@shenabeth



Gmail
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RESUME & CV



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Subject

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